



Wireless Earbuds
ZEB **SOUND**
BOMB **X1**



User Manual

www.zebronics.com

Dear Customer,

Thank you for purchasing **ZEB-SOUND BOMB X1** Wireless Earbuds. Please read this user manual carefully before operation & save this user manual for further reference.

Note:

- Avoid the use of this product at the high temperature and high humidity environment.
- Avoid self-disassembly of product or it will result in the failure of warranty.
- Please charge the product with DC 5V power adapter.

Caution:

Listening at high volumes can cause hearing impairment. Please limit your usage time at high volumes.

Features

Wireless stereo sound

Up-to 30h* battery life with charging case

Voice assistant support

Call function

13mm earphone Driver

Splash proof

Type-C Charging

Touch control

In-Built LED Torch

Built-In Rechargeable Battery

36mm Speaker driver

Specifications

| | |
|----------------------------|---------------------------|
| BT Version | : 5.0 |
| Supported BT Profile | : HFP/ SPP / A2DP / AVRCP |
| Drive size | |
| Earphone | : 13mm |
| Speaker | : 36mm |
| Impedance | |
| Earphone | : 32Ω |
| Speaker | : 4Ω |
| Playback time | |
| Earphone | : 4-5h* |
| Speaker | : 19h* |
| Charging time | |
| Earphone | : 1h |
| Case with speaker | : 2h |
| Talk time | : 2.5 - 3.5h* |
| Standby time | : 40h |
| Case dimension (W x D x H) | : 10.5 x 5.8 x 3.4 cm |
| Net Weight | : 98g |

Package contents

| | |
|----------------|-------|
| Earbuds | : 2 U |
| Charging case | : 1 U |
| Charging cable | : 1 U |
| QR Code guide | : 1 U |

**at 50% Volume*

Product Representation

Case



Earbud



Music Playback:

Earbuds Functions

- Single Tap the MFB touch control once on either sides to Play/Pause the Track.
- Double tap on the left side to Decrease volume.
- Double tap on the right side to increase volume.
- Triple tap on Left side to skip to Previous song.
- Triple tap on Right side to skip to Next song.

During Calls:

- Single tap the MFB on either side of the earbuds to answer / end the call.
- Press & Hold the MFB on either of the earbuds to reject the call.

Speaker Functions :

- Press the power button to power ON the Speaker.
- Single press '+' Button to Increase the volume
- Single press the Power Button to Pause/Play.
- Single press the '-' Button to Decrease the volume
- Double press the '+' Button to skip to Next song.
- Double press the '-' Button to skip to Previous song.
- Press and hold the Power button to turn OFF the speaker.

Usage Instructions:

BT Pairing Instructions (For Earbuds):

Step 1: The earbuds will turn on once case lid is opened.

Step 2: The earbuds will pair with each other within 5 secs.

Step 3: Now open the phone's BT settings and pair the earbuds by clicking on the **"ZEB-SOUND BOMB X1"**.

BT Pairing Instructions(For inbuilt Speakers):

Step 1: The Speaker will turn on once the power button is pressed.

Step 2: Now open the phone's BT settings and pair the speaker by clicking on the **"ZEB-SOUND BOMB X1_S"**.

Activating the Voice Assistant:

Once connecting the earbuds via BT, Long press the MFB buttons for 2 sec to wake up the Voice assistance of your smartphone.

Charging Instructions

Charging the Case:

Connect the type-C cable to the charging port of the charging case and connect the other end of the cable to the DC5V adapter.

The charging case LED's indicator will blink in a row, indicating that it is charging. The white LED will glow constantly indicating the charging case is full.

Case charging

White LED will blink continuously in row

Case charge full

White LED Continuously stable

Ear Buds Charging

RED LED Continuously stable

Ear Buds Charge full

BLUE LED Stable and then goes to OFF

NOTE:-

Once earbuds charge full, After few min case white LED will off.

Charging the Earbuds:

Put the earbuds in the respective charging slot of the charging case. Once placed in the charging case, the earbuds will charge automatically.

Torch light switching

Single press torch light button to Switch the light ON

Again Single press torch light button to Switch the light OFF